

PATENT APPLICATION

In re application of

KUDO, SHINICHI

Appln. No.: 09/559,469

Confirmation No.: UNKNOWN

Filed: April 26, 2000

METHOD OF SWITCHING BACKGROUND IMAGES IN ACCORDANCE WITH For:

Group Art Unit: 3713

Examiner: NGUYEN, B.

MOVEMENT OF CHARACTERS, STORAGE MEDIUM FOR STORING

PROGRAMS, AND VIDEO GAME DEVICE

AMENDMENT UNDER 37 C.F.R. §1.111

Commissioner for Patents Washington, D.C. 20231

Sir:

In response to the Office Action dated May 9, 2001, please amend the above-identified application as follows:

IN THE SPECIFICATION:

Page 9, paragraph 1, replace it with the following new paragraph:

The player character moves through a scene against this background, in accordance with the operational inputs from the controller 152. There are two operating modes for the player character: a fighting mode representing a state where the character is able to fight using its weapon, and a moving mode representing a state wherein the character is able to move carrying its weapon.

